

Long Term Planning Reception Year

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Autumn Season Space Exploration	Circus Fun	Winter Season Traditional tales	Spring Season A Bucketful of Dinosaurs	Investigating Mini beasts	Summer season Beside the Seaside
Numeracy	Mathematics provides children with opportunities to develop and improve their skills in counting, understanding and using numbers, calculating simple addition and subtraction problems; and to describe shapes, spaces, and measure					
	Week 1 - 3 Baseline assessments Week 4 -6 Numbers counting and recognition (Securing numbers 1 to 5) Week 7 Shape, Space and Measures 2D shapes	Week 8 Shape, Space and Measures 2D shapes Week 9 Shape, Space and Measures Money Week 10 - 12 Numbers (Securing numbers 1 to 5) Addition and subtraction	Week 1 - 3 Numbers counting and recognition (Securing numbers 1 to 10) Week 4 -6 Shape, Space and Measures Size, weight and capacity Week 7-8 Numbers Addition and subtraction (Securing numbers 1 to 10)	Week 9 Numbers Addition and subtraction (Securing numbers 1 to 10) Week 10 - 11 Shape, Space and Measures 3D shapes Week 12 Shape, Space and Measures Time	Week 1 - 2 Numbers counting and recognition (Securing numbers 1 to 20) Week 3-4 Numbers Addition and subtraction (Securing numbers 1 to 20) Week 5 Numbers Doubling, halving and sharing	Week 6-7 Numbers Doubling, halving and sharing Week 8-10 Shape, Space and Measures Position and distance Week 11 - 12 Consolidation and assessment
Literacy	Children will be given access to a wide range of reading materials (books, poems, and other written materials) to ignite their interest Phonics sessions encourage children to link sounds and letters and to begin to read and write.					
Literacy Talk 4 Writing	Owl babies Whatever next	Dear Zoo Mrs Armitage on wheels	On the Way Home Goldilocks	Jasper's Beanstalk Handa's Surprise	The Very Hungry caterpillar	The Rainbow Fish Sharing a Shell
Phonics Read Write Inc	Phase 1 Listening skills Phase 2 Single sounds	Phase 2 Single sounds		Phase 3 Digraphs and tri-graphs		
Communication and Language	Communication and language development gives children opportunities to experience a rich language environment; to develop their confidence and skills in expressing themselves; and to speak and listen in a range of situations					
Understanding the world	Understanding the world involves guiding children to make sense of their physical world and their community through opportunities to explore, observe and find out about people, places, technology and the environment					

Science	To investigate objects and materials by using all of their senses as appropriate.		Look closely at similarities, differences, patterns and change.		To observe, find out about and identify wildlife in the place they live and the natural world.	
Expressive arts and design	Expressive arts and design enables children to explore and play with a wide range of media and materials, as well as providing opportunities and encouragement for sharing their thoughts, ideas and feelings through a variety of activities in art, music, movement, dance, role-play, and design and technology					
ICT	Access programmes on computers, tablets and iPads.				Learn how to log on/log off and choose a programme.	
PE	Physical development provides opportunities for young children to be active and interactive; and to develop their co-ordination, control, and movement. Children will also be helped to understand the importance of physical activity and to make healthy choices in relation to food.					
	Multi skills		Multi skills		Multi skills	
PHSE	Personal, social and emotional development helps children to develop a positive sense of themselves, and others; to form positive relationships and develop respect for others; to develop social skills and learn how to manage their feelings; to understand appropriate behaviour in groups; and to have confidence in their own abilities					
RE	Noah's ark	Christmas Story	Easter Story	David and Goliath	Moses	Jonah and the whale
Music Charanger	Me !	My Stories	Everyone	Our world	Big Bear Funk	Reflect Rewind and Replay