

Jarrow Cross CE Primary School Numeracy Assessment – Year 6
(Notes & guidance; non-statutory)

NUMBER & PLACE VALUE	E	D	S
use negative numbers in context, and calculate intervals across zero			
read, write, compare and order numbers up to 10 000 000 knowing the value of each digit			
identify the value of each digit to three decimal places			
round any number, including decimals, to a required degree of accuracy			
solve number and practical problems that involve all of the above			
ADDITION & SUBTRACTION			
know addition and subtraction facts for multiples of 10 to 1000			
know addition and subtraction facts for decimal numbers with 1 and 2-decimal places			
know what must be added to a decimal with two decimal places to make the next whole number			
perform mental calculations, including with mixed operations and large numbers			
use their knowledge of the order of operations to carry out calculations involving the four operations			
solve addition and subtraction multi-step problems in contexts			
MULTIPLICATION & DIVISION			
multiply 4-digits by 2-digit whole numbers using the formal written method of long multiplication			
divide 4-digits by 2-digit whole numbers using the formal written method of long division and interpret remainders and whole number remainders, fractions or by rounding, as appropriate for the context			
divide 4-digits by 2-digit whole numbers using the formal written method of short division and interpret remainders and whole number remainders, fractions or by rounding, as appropriate for the context			
perform mental calculations including with mixed operations and large numbers			
identify common factors, common multiples and prime numbers			
use knowledge of the order of operations to carry out calculations involving the 4 operations			
double decimals to one decimal place and find corresponding halves			
divide by 25 and 50			
multiply pairs of multiples of 10 and 100			
multiply & divide one-digit numbers with up to two decimal places by whole numbers			
solve multiplication and division multi-step problems in context			
multiply & divide numbers by 10, 100 & 100 where the answers are up to three decimal places			
use estimation to check answers to calculations			
solve mental calculations with increasingly large numbers & more complex calculations			
apply all multiplication tables fluently			
round answers to a specified degree of accuracy (nearest 10, 20, 50 etc) but not to a specified number of significant figures			
explore the order of operations using brackets			
FRACTIONS			
use common factors to simplify fractions; use common multiples to express fractions in the same denomination			
compare and order fractions, including fractions >1			
add & subtract fractions with different denominators and mixed numbers using the concept of equivalent fractions			
multiply simple pairs of proper fractions, writing the answer in its simplest form			
divide proper fractions by whole numbers			
associate a fraction with division and calculate decimal fraction equivalents			
identify the value of each digit in numbers up to 3 decimal places			
multiply & divide numbers by 10, 100 & 1000 giving answers up to 3 decimal places			
multiply 1-digit numbers with up to 2 decimal places by whole numbers			
use written division methods in cases where the answer has up to 2 decimal places			
solve problems which require answers to be rounded to specified degrees of accuracy			
recall and use equivalences between simple fractions, decimals and percentages, including in different contexts			

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use of variety of images to support understanding of multiplication with fractions			
apply understanding of the relationship between unit fractions & division to work backwards by multiplying a a unit fraction to find the whole quantity (1/4 is 36cm, what is the whole?)			
ALGEBRA			
use simple formulae			
express missing number problems algebraically			
find pairs of numbers that satisfy number sentences involving two unknowns			
enumerate all possibilities of combinations of two variables			
generate and describe linear number sequences			
make generalisations of number patterns			
RATIO & PROPORTION			
solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts			
solve problems involving the calculation of percentages			
solve problems involving similar shapes where the scale factor is known or can be found			
solve problems involving unequal sharing & grouping using knowledge of fractions & multiples			
link percentages or 360° to calculating angles of pie charts			
MEASURES			
solve problems involving the calculation and conversion of units of measure, using decimal notation up to 3 decimal places where appropriate			
use, read, write and convert between standard units, converting measurements of length, mass, volume & time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to 3 decimal places			
convert between miles and kilometres			
recognise that shapes with the same areas can have different perimeters and vice versa			
recognise when it is possible to use formulae for area & volume of shapes			
calculate the area of parallelograms and triangles			
estimate, compare & calculate the volume of cubes & cuboids using standard units, including cm cubed (cm^3) and cubic m (m^3), and extending to other units such as mm^3 and km^3 .			
connect conversion to a graphical representation			
know approximate conversions and say if an answer is sensible			
add & subtract positive & negative integers on the number line for measures (eg temperature)			
relate the area of rectangles to parallelograms & triangles & calculate their areas			
GEOMETRY: PROPERTIES OF SHAPE			
draw 2-D shapes using given dimensions and angles			
recognise and describe simple 3-D shapes, including nets			
build simple 3-D shapes, including making nets			
compare and classify geometric shapes based on their properties and sizes			
find unknown angles in any triangles, quadrilaterals, and regular polygons			
illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius			
recognise angles where they meet at a point, are on a straight line, or are vertically opposite			
express relationships algebraically ($d = 2xr$)			
GEOMETRY: DIRECTION & MOVEMENT			
describe positions on the full coordinate grid (all four quadrants)			
draw and translate simple shapes on the coordinate plane, and reflect them in the axes			
draw and label quadrilaterals specified by coordinates in the 4 quadrants, predicting missing coordinates			
STATISTICS			
interpret & construct pie charts & line graphs and use these to solve problems			
calculate and interpret the mean as an average			
connect conversion from km to miles in measurement to its graphical equivalent			